رَبُ اشرَح لِي صَدرِي

ويسر لي أمري

بِحَمْدِهِ تَعَالَى



Cairo
University
Faculty of

Engineering

Electronics and

Electrical

Communications

Engineering Department



Advanced Topics in Logic Design

4th Year Two-Semester B.Sc. Program in Electronics and Electrical Communications Engineering 1435-1436 H (2014-2015) Academic Year – 1st Semester

Course Lecturer

Mohsen Mahroos, PhD (E-mail: MohsenMahroos@msn.com)

Assistant Professor of Computers and Electronics

Webpage: http://mohsenmahroos.webs.com

Office: 2nd Floor, Electrical Engineering Building

Office Hours: To Be Announced

Advanced Topics in Logic Design

Course Objectives

The course aims at introducing advanced topics in the latest technology and state-of-the-art in logic design and their application in the development of Electronics Design Automation (EDA) tools.

Course Outline

Unit 1. Fundamental Principles in Discrete Math & Algorithms

Unit 2. Logic Decomposition

Unit 3. Boolean Satisfiability

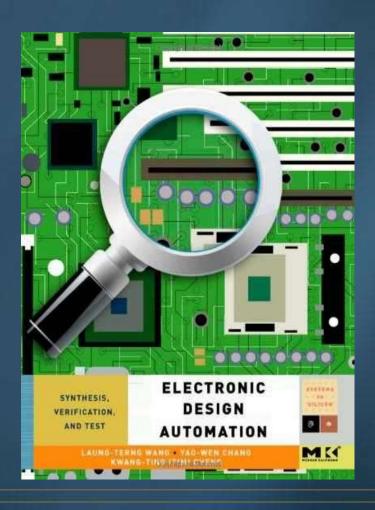
Unit 4. Boolean Matching

Unit 5. Logic Optimization

Unit 6. ROBDD & AIG

Textbook

L. Wang, Y. Chang, K. Cheng, Electronic Design Automation: Synthesis, Verification, and Test. Morgan Kaufmann, 2009.



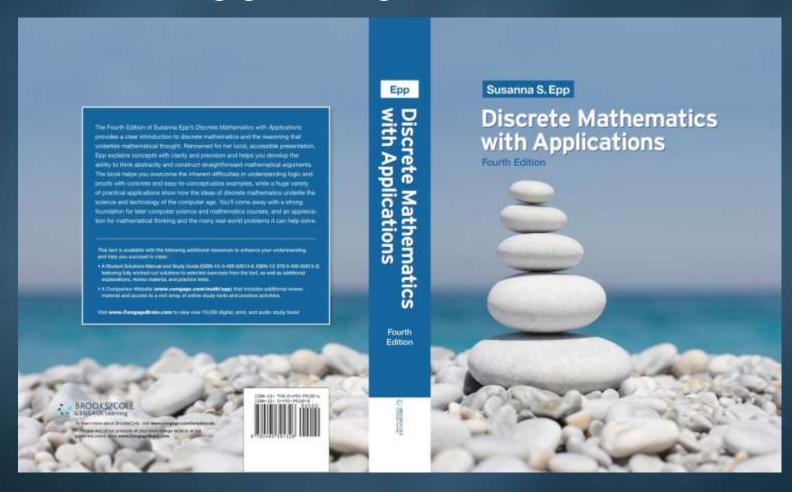
S. Khatri and K. Gulati, Advanced Techniques in Logic Synthesis, Optimization and Applications, Springer, 2011.

Sunil P. Khatri Kanupriya Gulati *Editors*

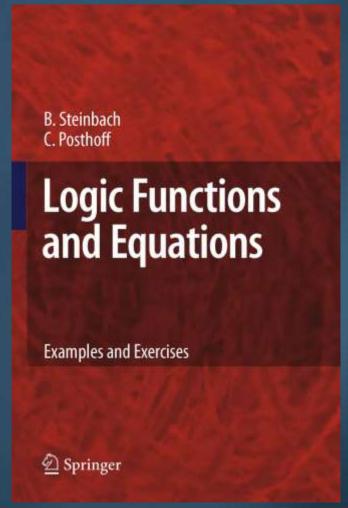
Advanced
Techniques in
Logic Synthesis,
Optimizations
and Applications



S. Epp, Discrete Mathematics with Applications, 4th Edition, Brooks/Cole Cengage Learning, 2011.



B. Steinbach and C. Posthoff, Logic Functions and Equations: Examples and Exercises, 2009.



T. Sasao, Memory-Based Logic Synthesis, Springer, 2011.

Tsutomu Sasao

Memory-Based Logic Synthesis



Tentative Course Schedule

Weeks	Unit	Lectures + Tutorials
1 & 2	1. Fundamental Principles in Discrete Math & Algorithms	3+1
3 & 4	2. Logic Decomposition	3+1
5 & 6	3. Boolean Satisfiability	3+1
7 & 8	4. Boolean Matching	3+1
9 & 10	5. Logic Optimization	3+1
11 & 12	6. ROBDD & AIG	3+1

Active Learning

- 1. Read the lecture notes before lecture sessions.
- 2. Focus, wonder, and question about the topics.
- 3. Use the tutorial sessions and the office hours to gain more understanding.
- 4. Work in teams (4-5 members per team) to solve assignments and quizzes.
- 5. Write your ideas and experiment to gain practical skills and experience.
- 6. Show all your work in well-defined mathematical terms and proper language.
- 7. Evaluate fairly and objectively the work of other teams.
- 8. Think critically to evaluate and compare the alternatives.
- 9. Use the available resources in the best manner, and work hard toward excellence.

Grading Scheme

•	Assignments	10%

- Quizzes & Assessment 10%
- Mid-Term Exam 10%
- Final Exam
 70%

Activities To Be Done In TEAM

- Problem Assignments (One Answer Sheet/TEAM)
- Quizzes (One Answer Sheet/TEAM)
- Assessments (One Evaluation/TEAM)

For these activities, the same grades will be assigned to each team member based on the handed-in material.

Righteous Assessment Knowledge + Justice + Good Attitude

Whenever you find good answers during the evaluation الحمد لله الذي بنعمته تتم الصالحات ما شاء الله لا قوة إلا بالله

Whenever you find not so good answers during the evaluation الحمد لله على كل حال ولا حول ولا قوة إلا بالله العلي العظيم

A Win-Win Process as long as each TEAM applied the rule

Never wish that other TEAMS get worse grades than your TEAM

E-mail Group of the Course

Advanced-Topics-in-Logic-Design-at-CU-1435
group
at
Yahoo! Groups

- Announcements and electronic copies of presentations and lecture notes will be posted on this group.
- When communicating personally by e-mail, please use proper English Language, refer to the course, and sign your name.

Alaaeldin Abouelkassem, Silver Medal, London 2012 Olympics



Sherif Othman, Gold Medal, London 2012 Paralympics



Hany Mohsen, Gold Medal, London 2012 Paralympics





NY ES WE CAN.